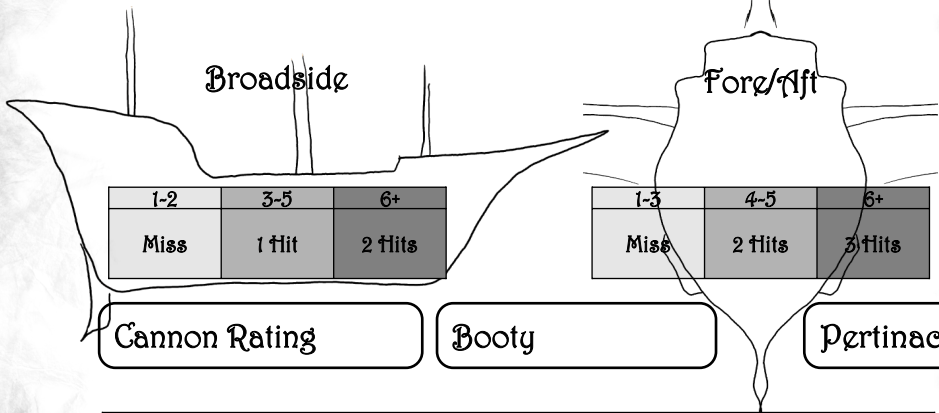


Ship Name

Reputation


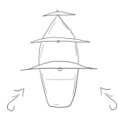



Size



Damage Chart

D6	Size 1	Size 2	Size 3	Size 4
1 - Hull	○ ○ ○	○ ○ ○	○ ○ ○	○ ○ ○
2 - Sails	○	○	○	○
3 - Gun Deck	○	○	○	○
4 - Crew	○ ○	○ ○	○ ○	○ ○
5 - Lift Lugs	○	○ ○	○ ○	○ ○
6 - Rudder	○	○	○	○

Point of Sail

Running	Broad Reaching	Beam Reaching	Close Reaching	In Irons
				
Ship is Charmed	No effect	+1 Difficulty	+2 Difficulty	+2 Difficulty Ship is Cursed

Crew

Crew Name	Culture			Violently Mutinous		
Utterly Loyal	Loyal	Jaunty	Tolerant	Scowling	Mutinous	Violently Mutinous
Will protect the characters with their lives.	Will aid and support the characters when and where possible.		No influence.	Will impede the characters where possible.		Will actively foment mutiny.
Any Rhetoric and Oratory tests made on the crew gain +1D6	No effect.			Any Rhetoric and Oratory tests made on the crew are treated as Cursed.		
2D6 Difficulty	3D6 Difficulty			4d6 Difficulty		